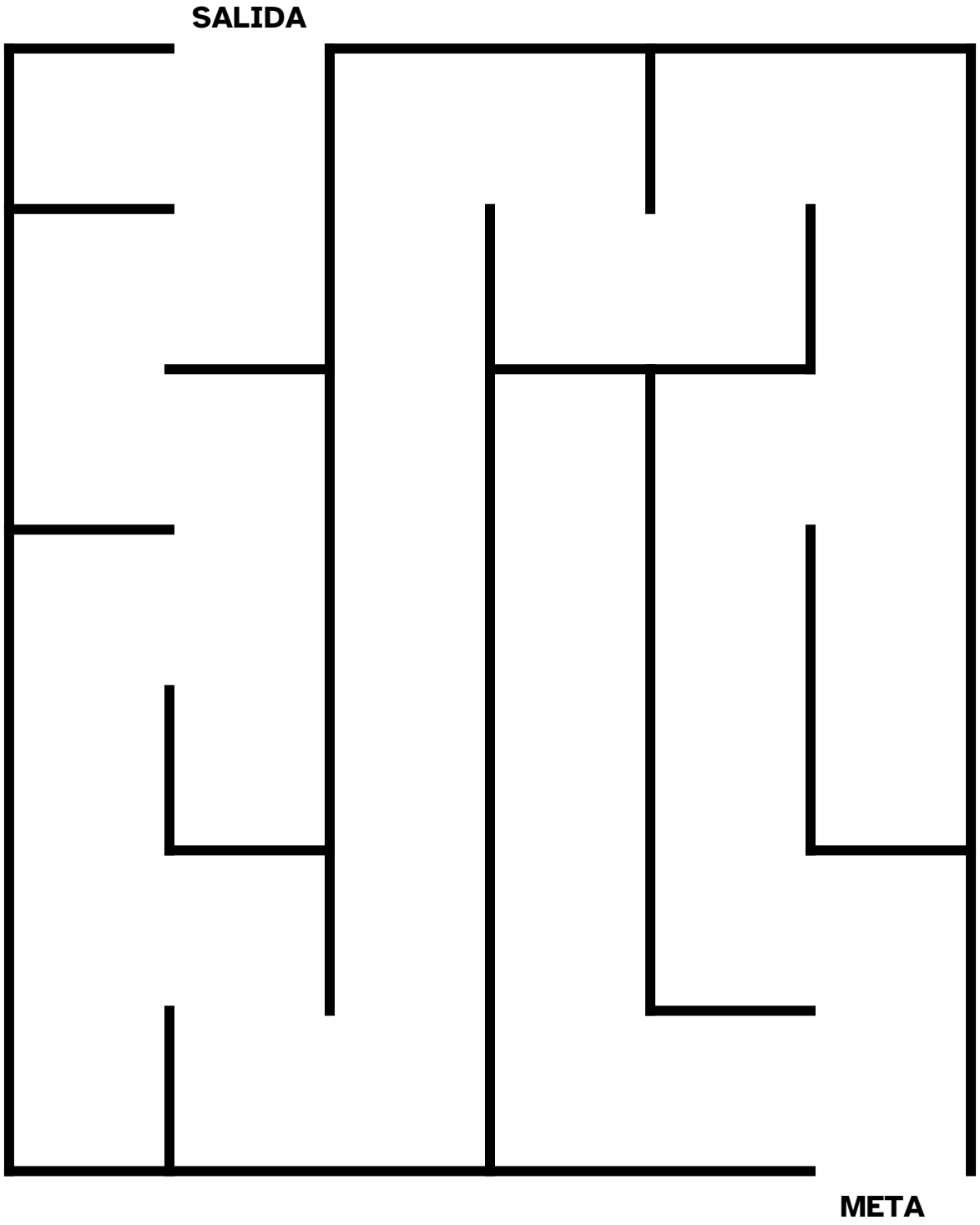
Cómo resolver un laberinto

- Empieza en el hueco marcado SALIDA, en la parte superior del laberinto.
- Dibuja una línea por los caminos abiertos hasta el hueco marcado META, en la parte inferior.
- No se pueden cruzar las paredes. Si llegas a un callejón sin salida, vuelve atrás y prueba otro camino.
- Cada laberinto tiene exactamente un camino de la salida a la meta.
- Las soluciones están al final del libro.

Laberinto 1

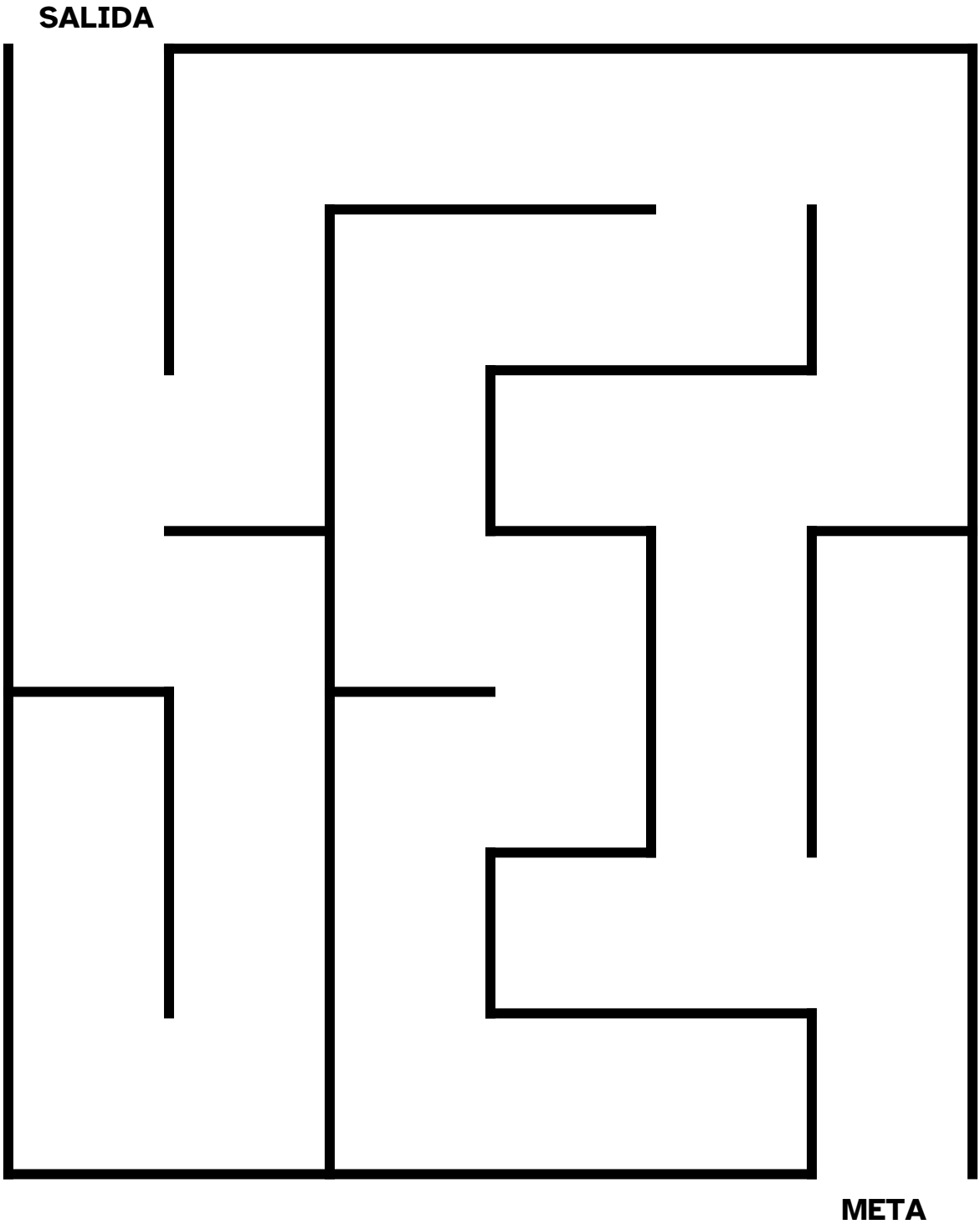
Edad 3–5



Sample from cleargrid-puzzles.pages.dev

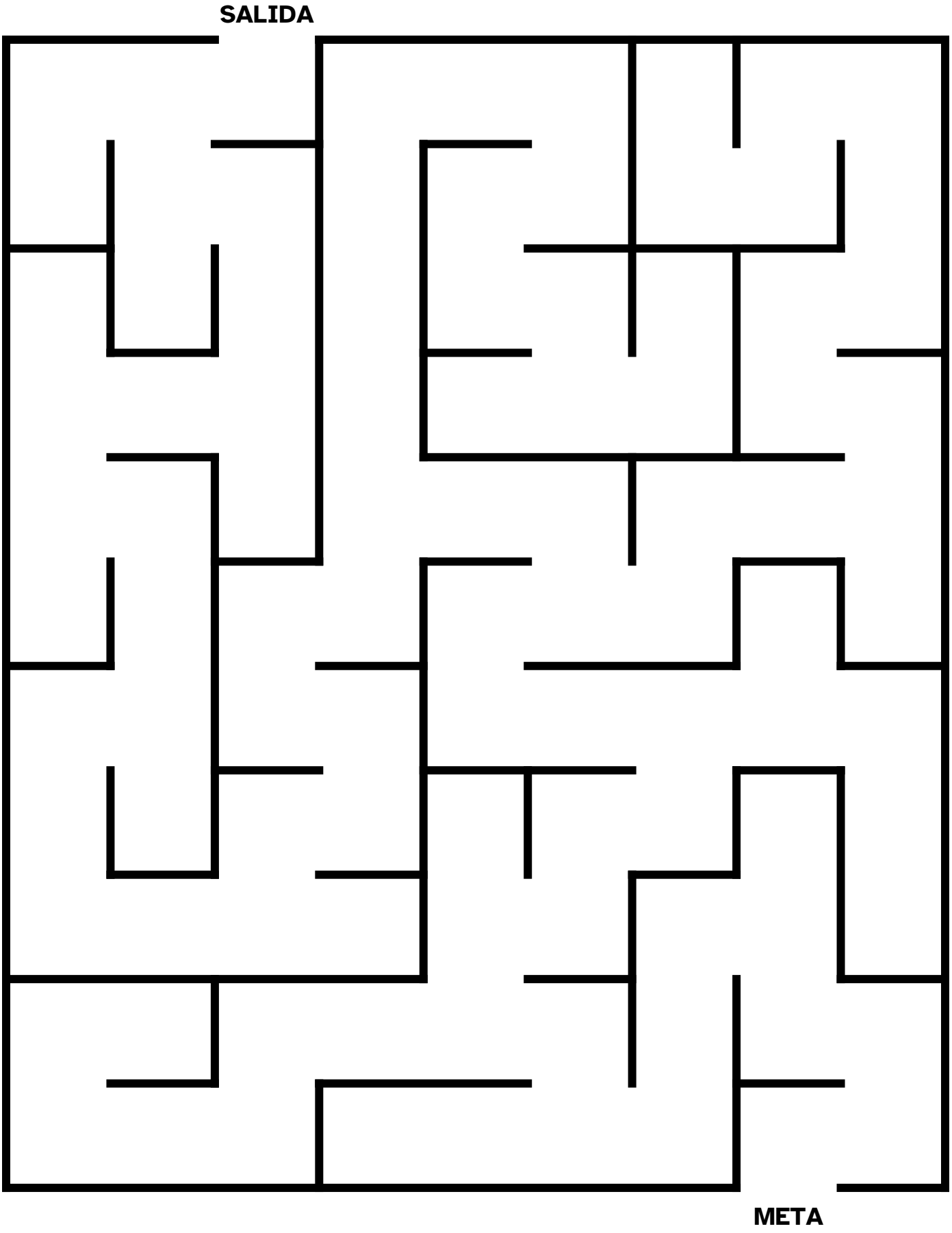
Laberinto 2

Edad 3–5



Laberinto 3

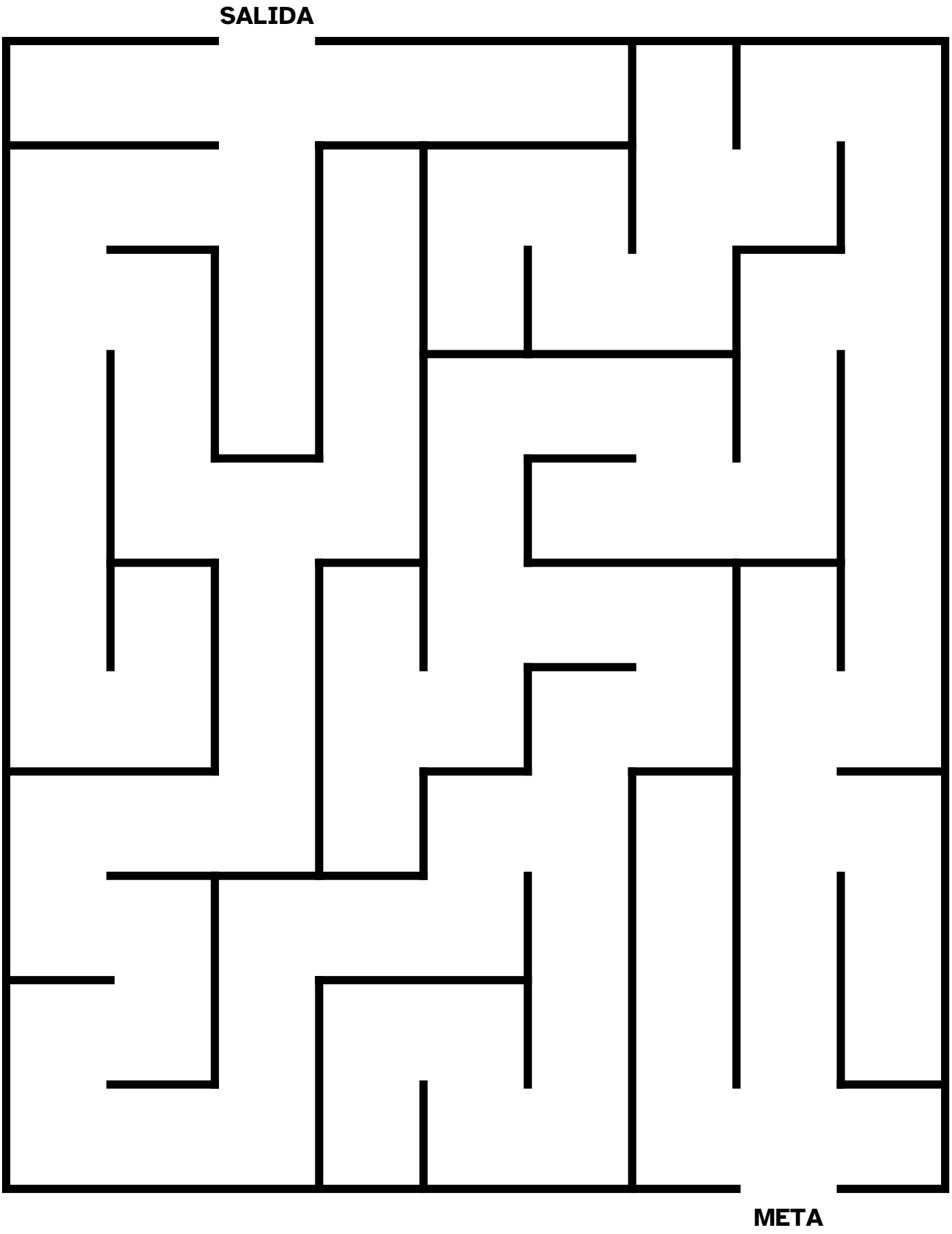
Edad 4–6



Sample from cleargrid-puzzles.pages.dev

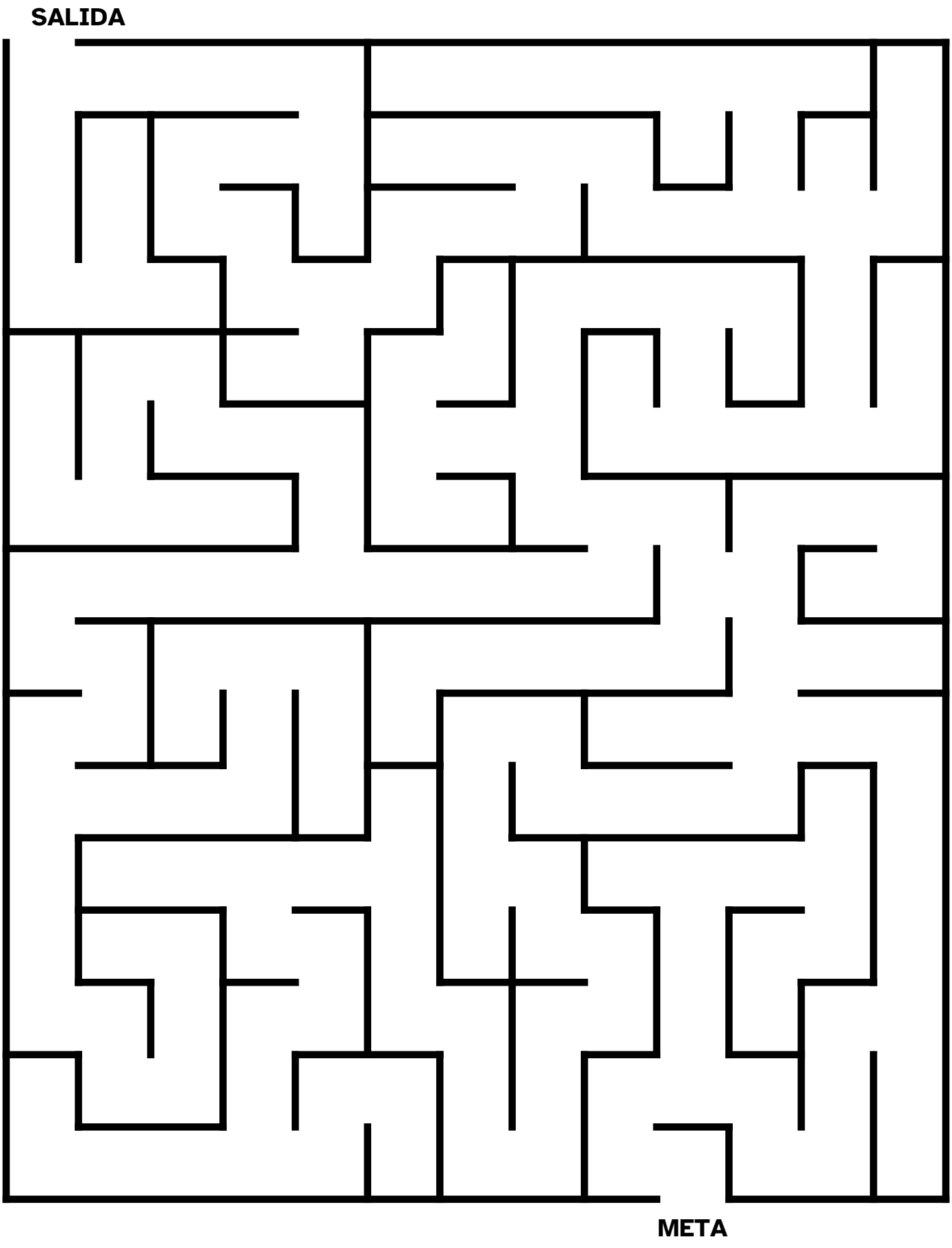
Laberinto 4

Edad 4–6



Laberinto 5

Edad 6–8

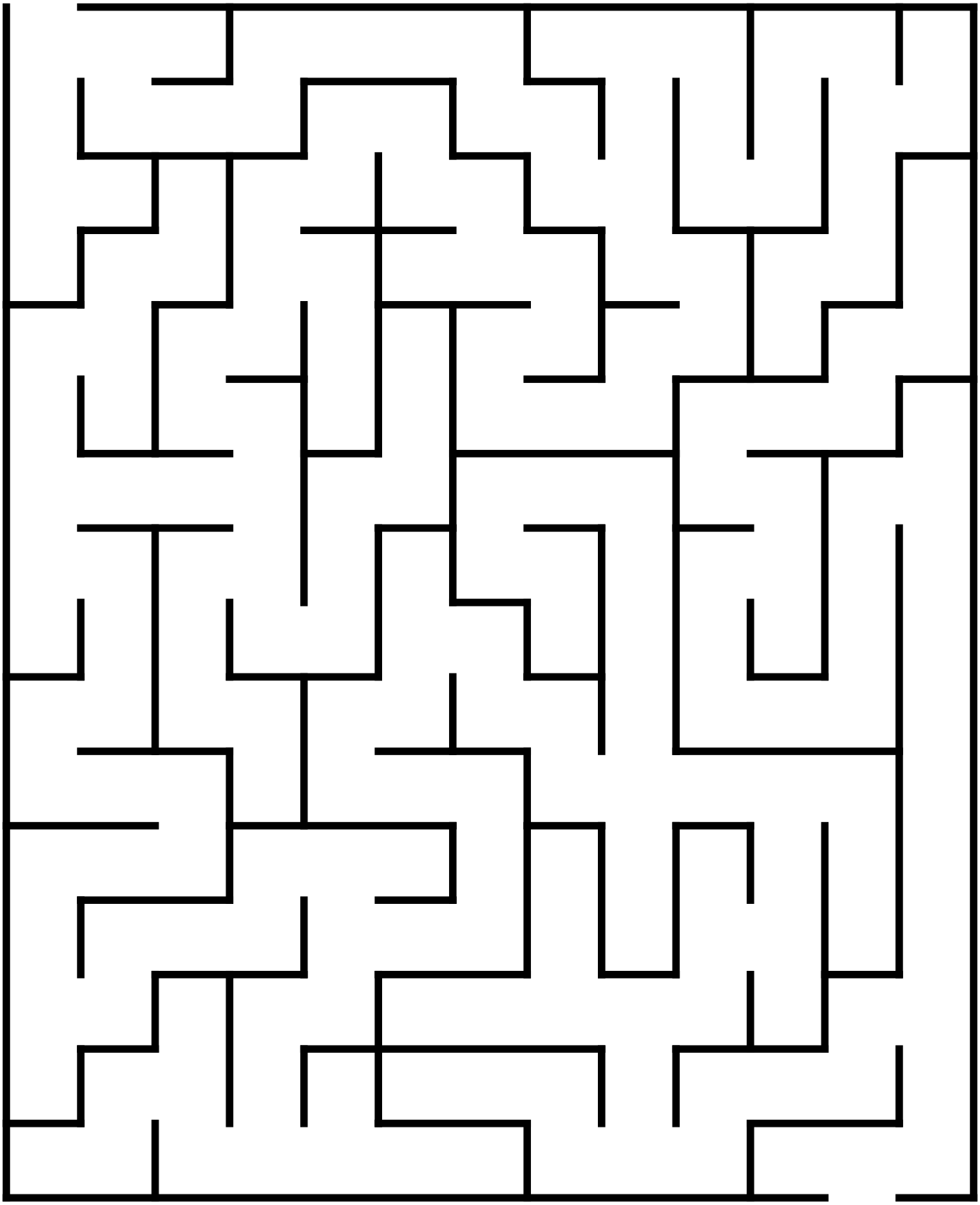


Sample from cleargrid-puzzles.pages.dev

Laberinto 6

Edad 6–8

SALIDA

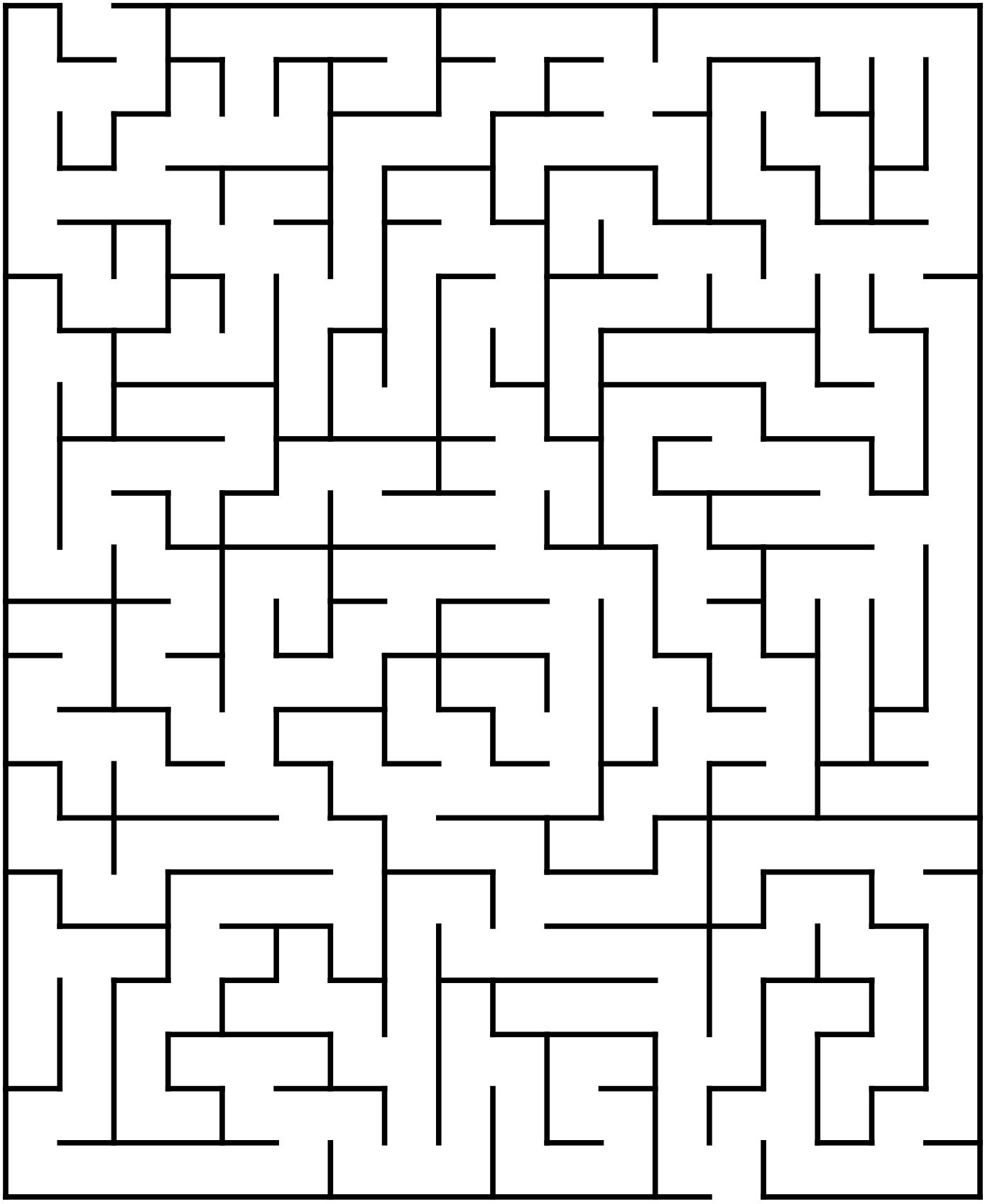


META

Laberinto 7

Edad 8–10

SALIDA



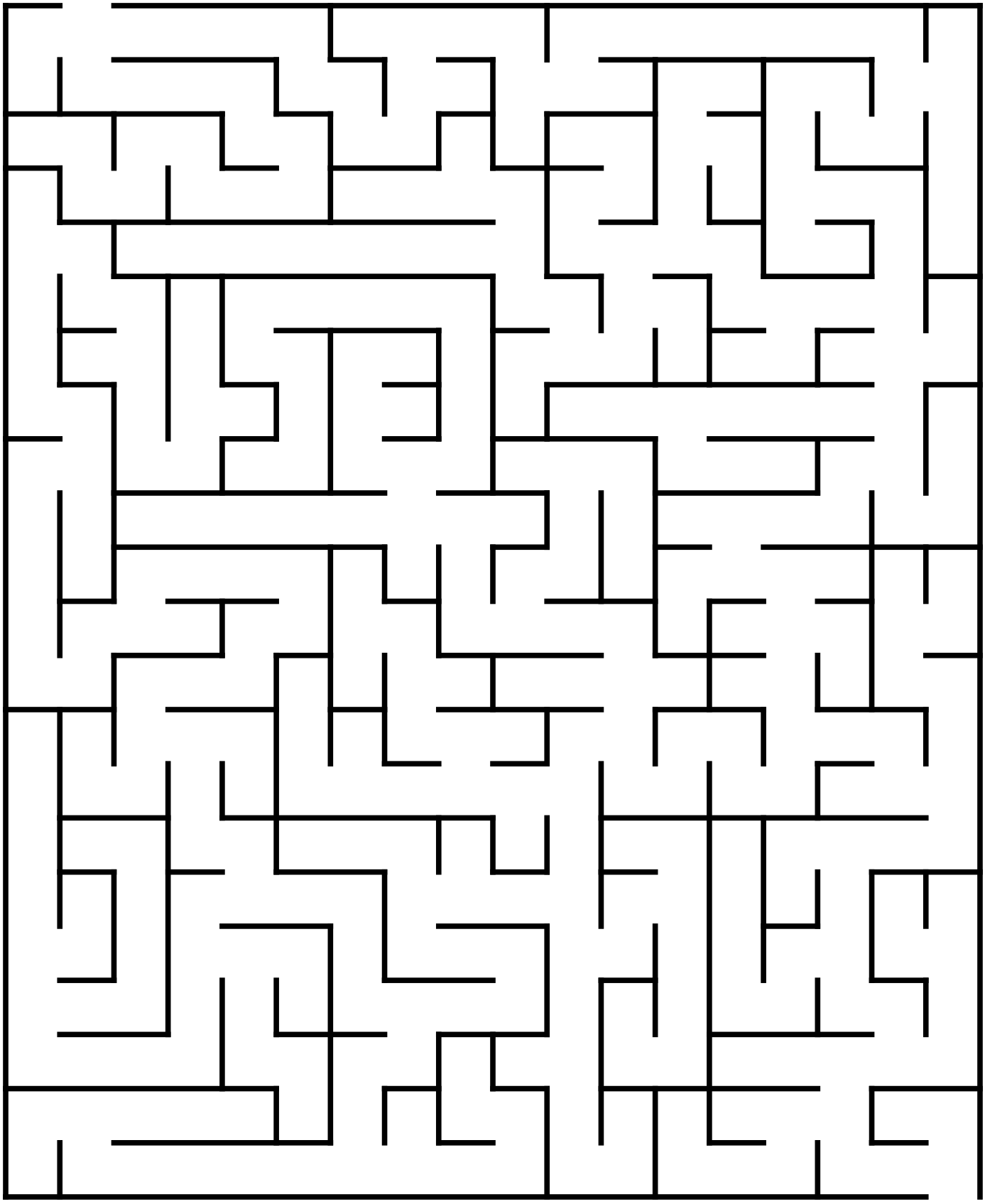
META

Sample from cleargrid-puzzles.pages.dev

Laberinto 8

Edad 8–10

SALIDA

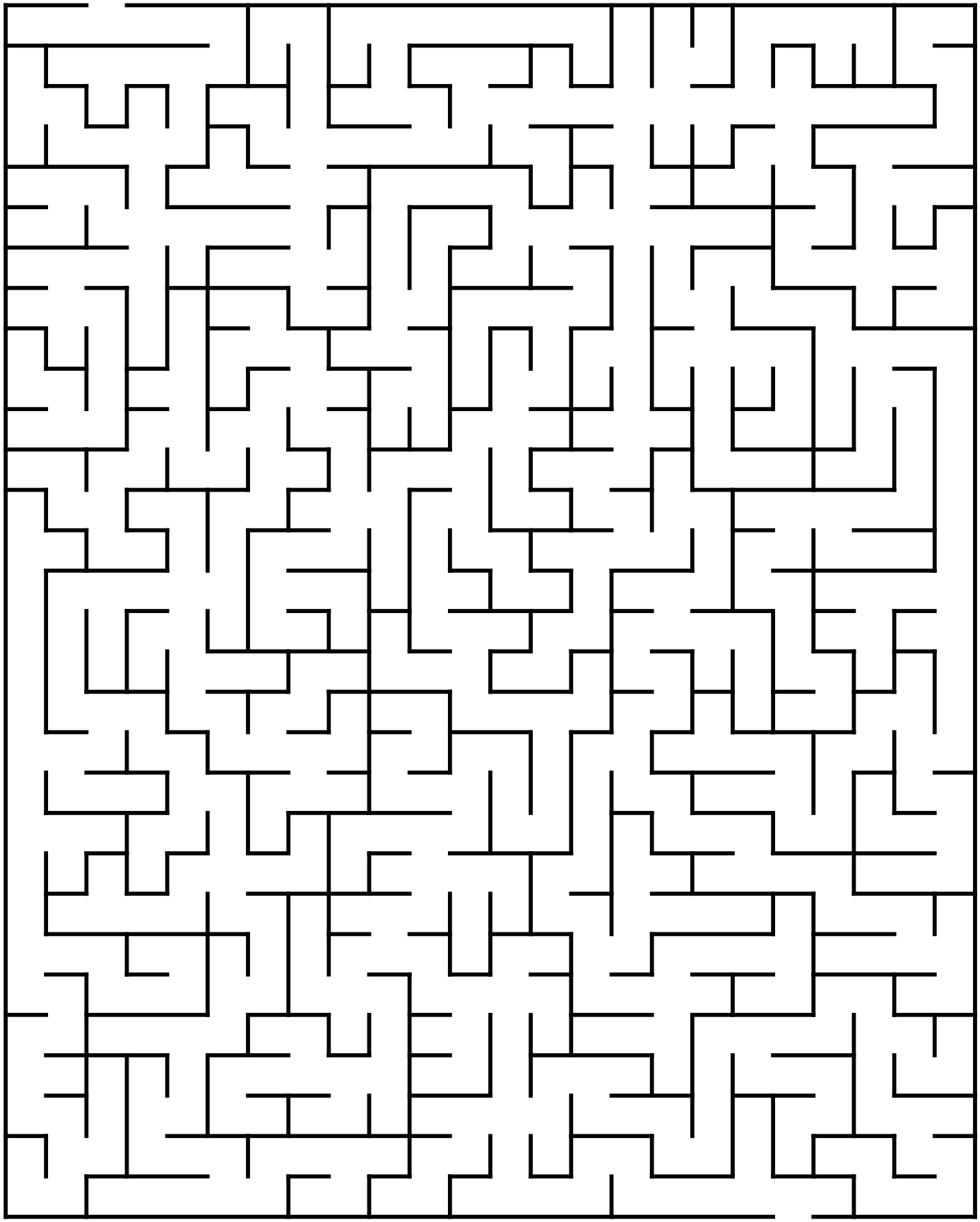


META

Laberinto 9

Edad 10 and up

SALIDA

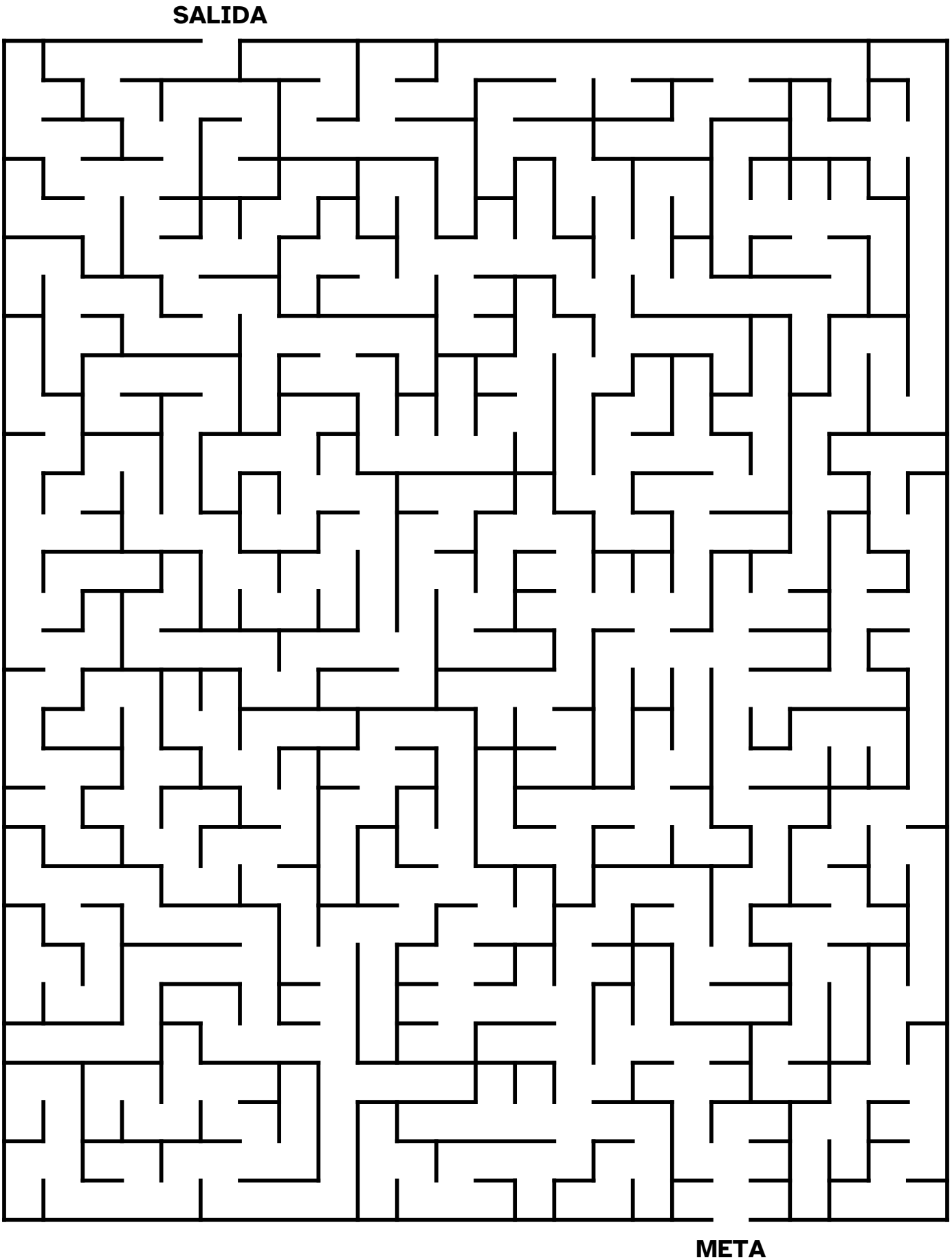


META

Sample from cleargrid-puzzles.pages.dev

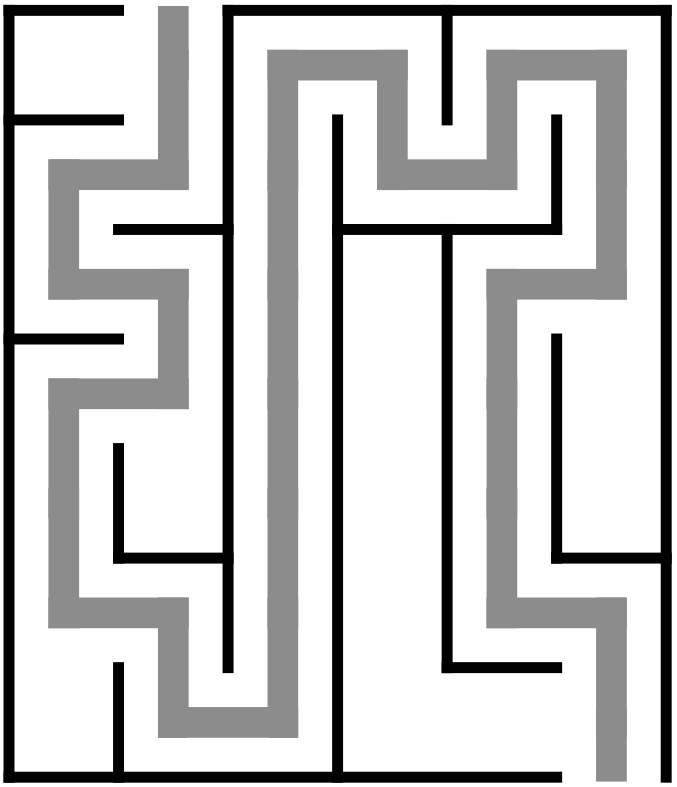
Laberinto 10

Edad 10 and up

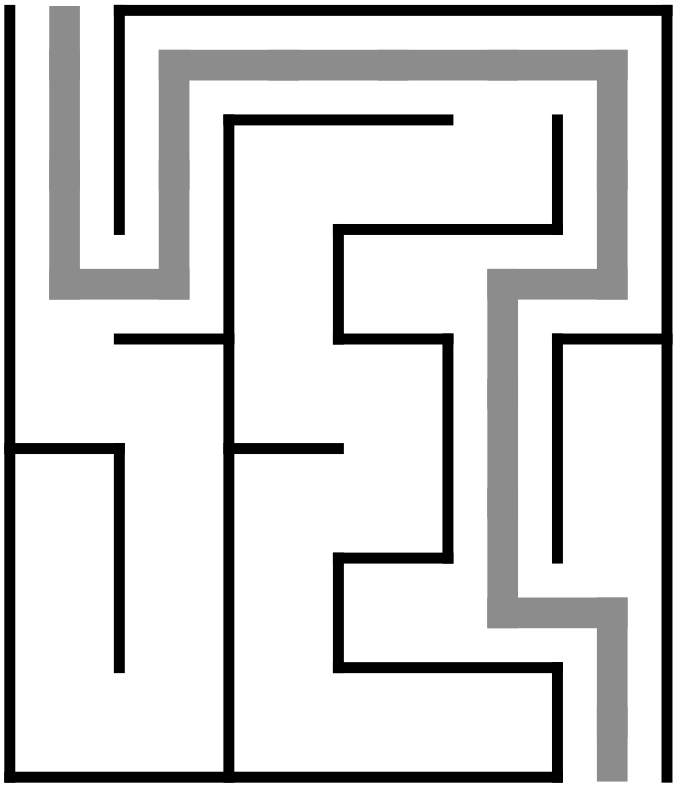


Soluciones

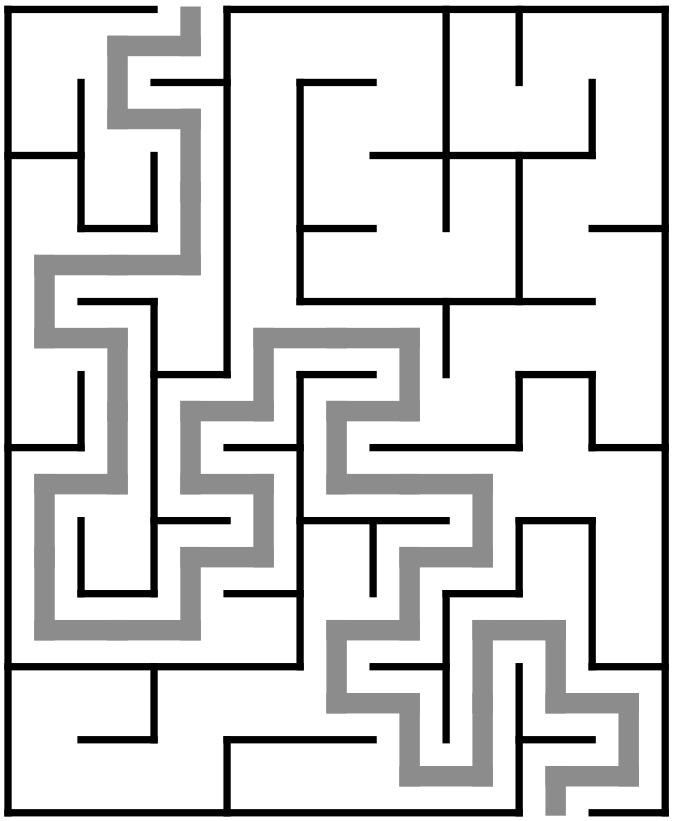
Laberinto 1



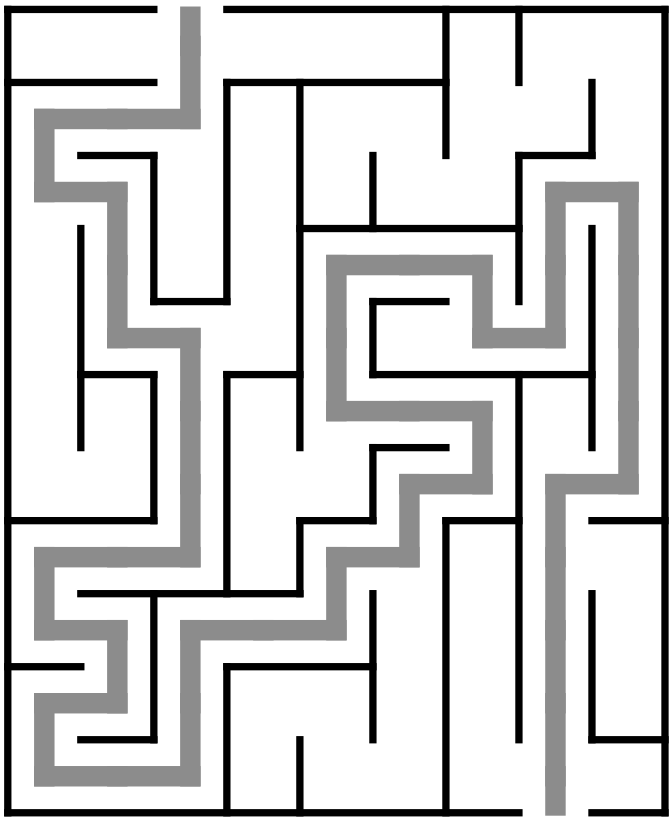
Laberinto 2



Laberinto 3

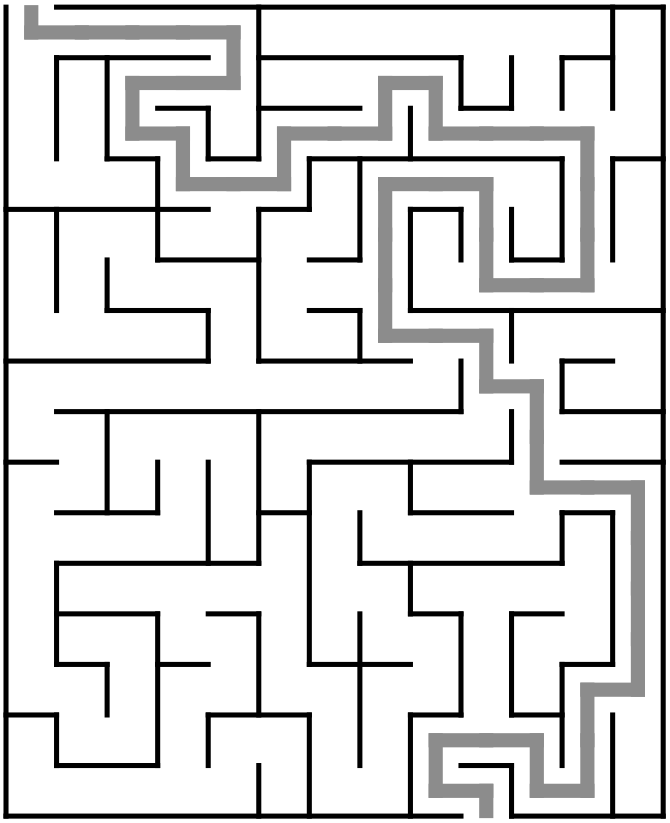


Laberinto 4

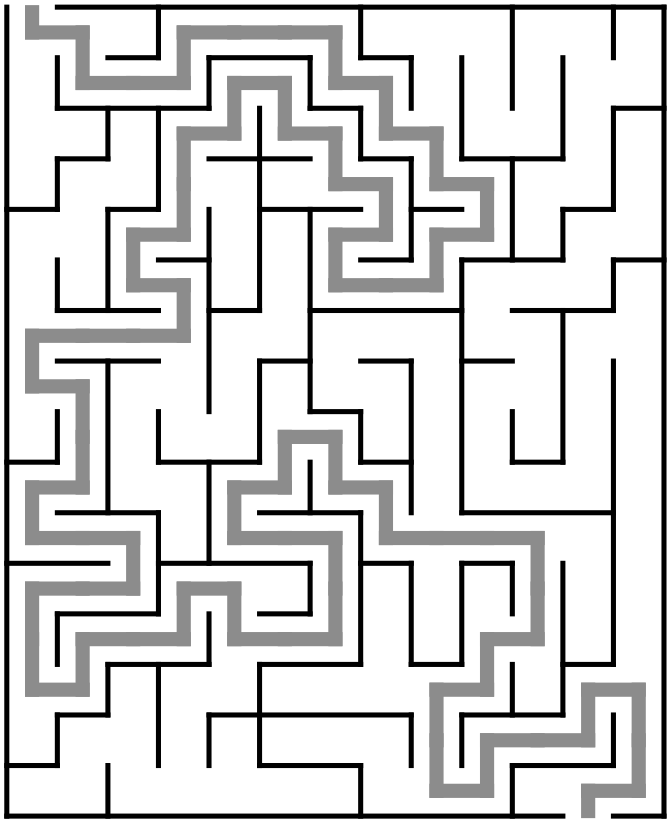


Sample from cleargrid-puzzles.pages.dev

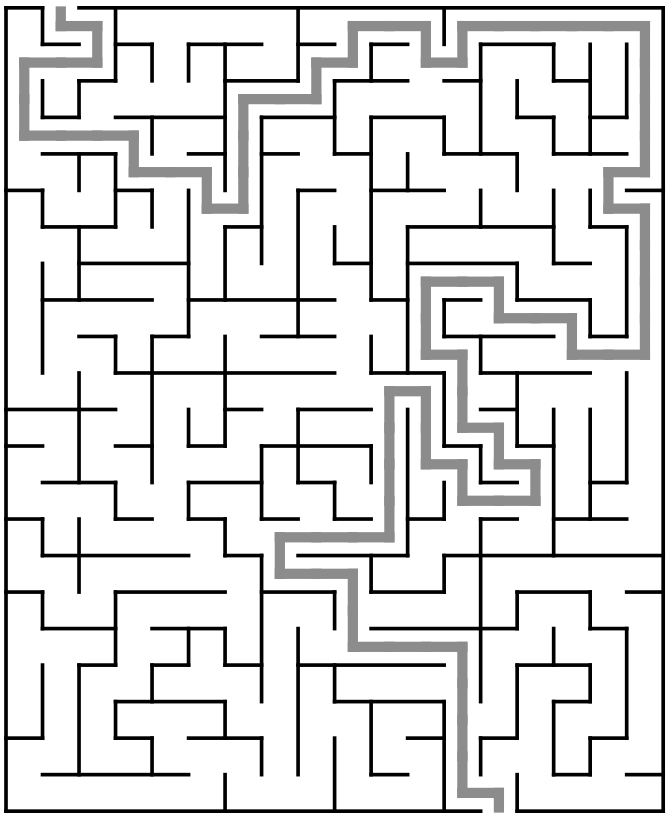
Laberinto 5



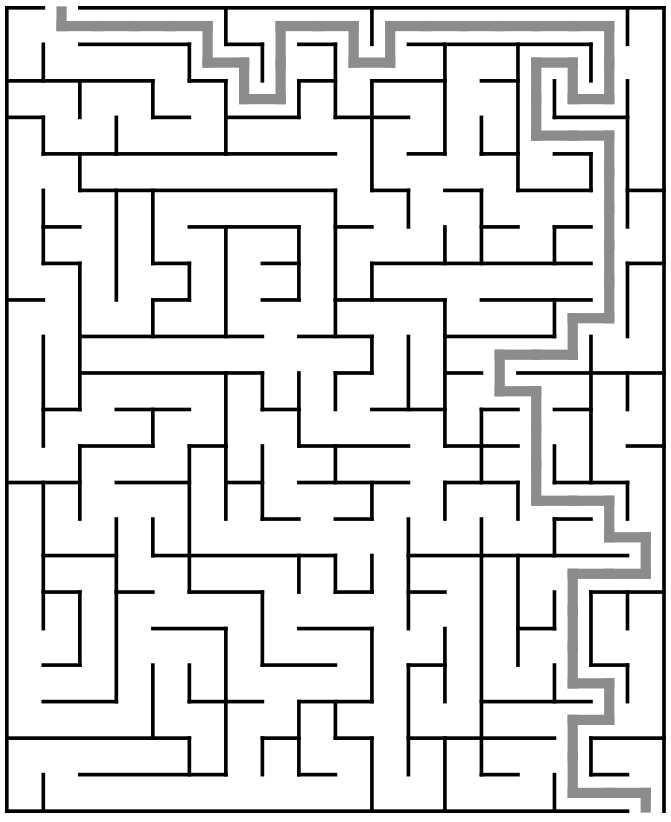
Laberinto 6



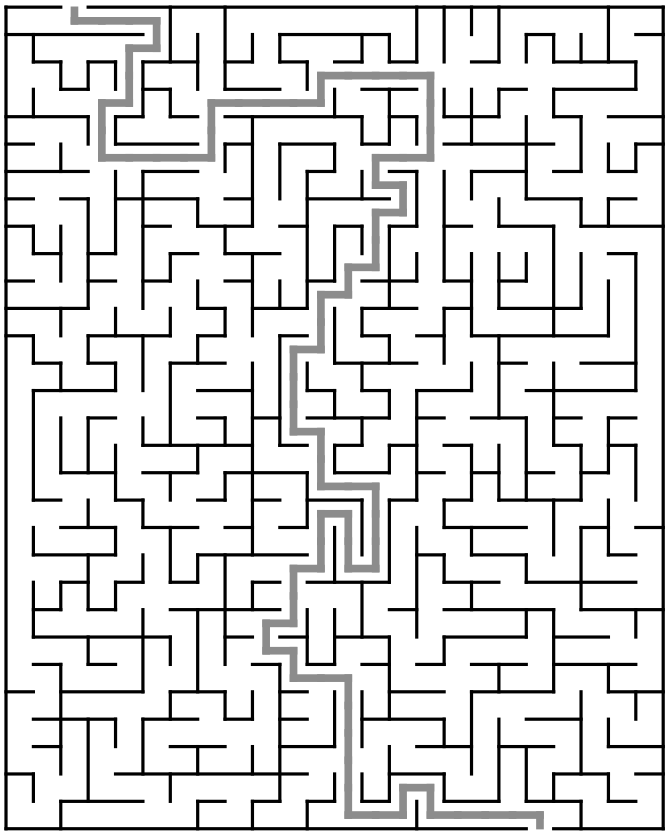
Laberinto 7



Laberinto 8



Laberinto 9



Laberinto 10

