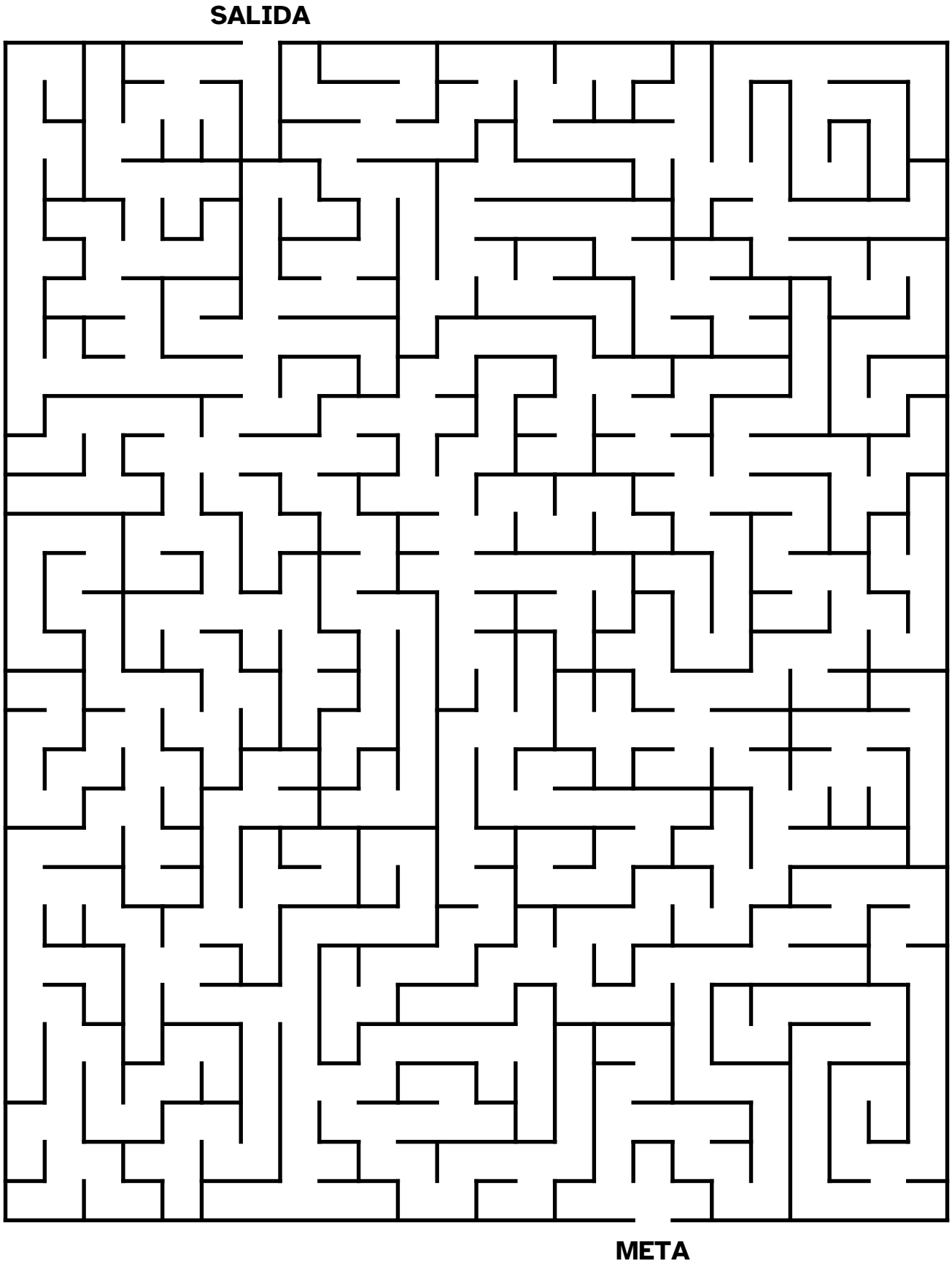
Cómo resolver un laberinto

- Empieza en el hueco marcado SALIDA, en la parte superior del laberinto.
- Dibuja una línea por los caminos abiertos hasta el hueco marcado META, en la parte inferior.
- No se pueden cruzar las paredes. Si llegas a un callejón sin salida, vuelve atrás y prueba otro camino.
- Cada laberinto tiene exactamente un camino de la salida a la meta.
- Las soluciones están al final del libro.

Laberinto 1

Edad 10 and up

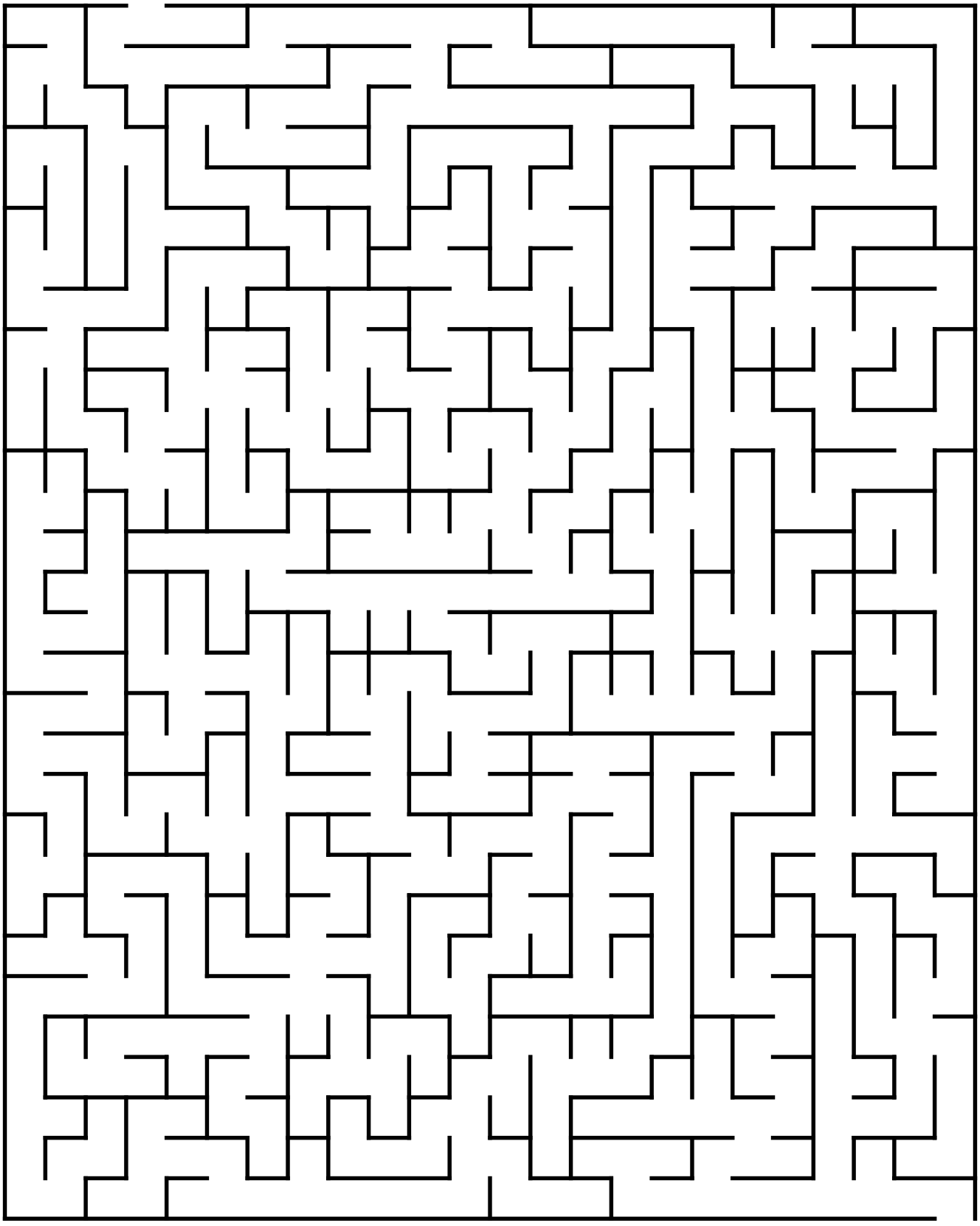


Sample from cleargrid-puzzles.pages.dev

Laberinto 2

Edad 10 and up

SALIDA

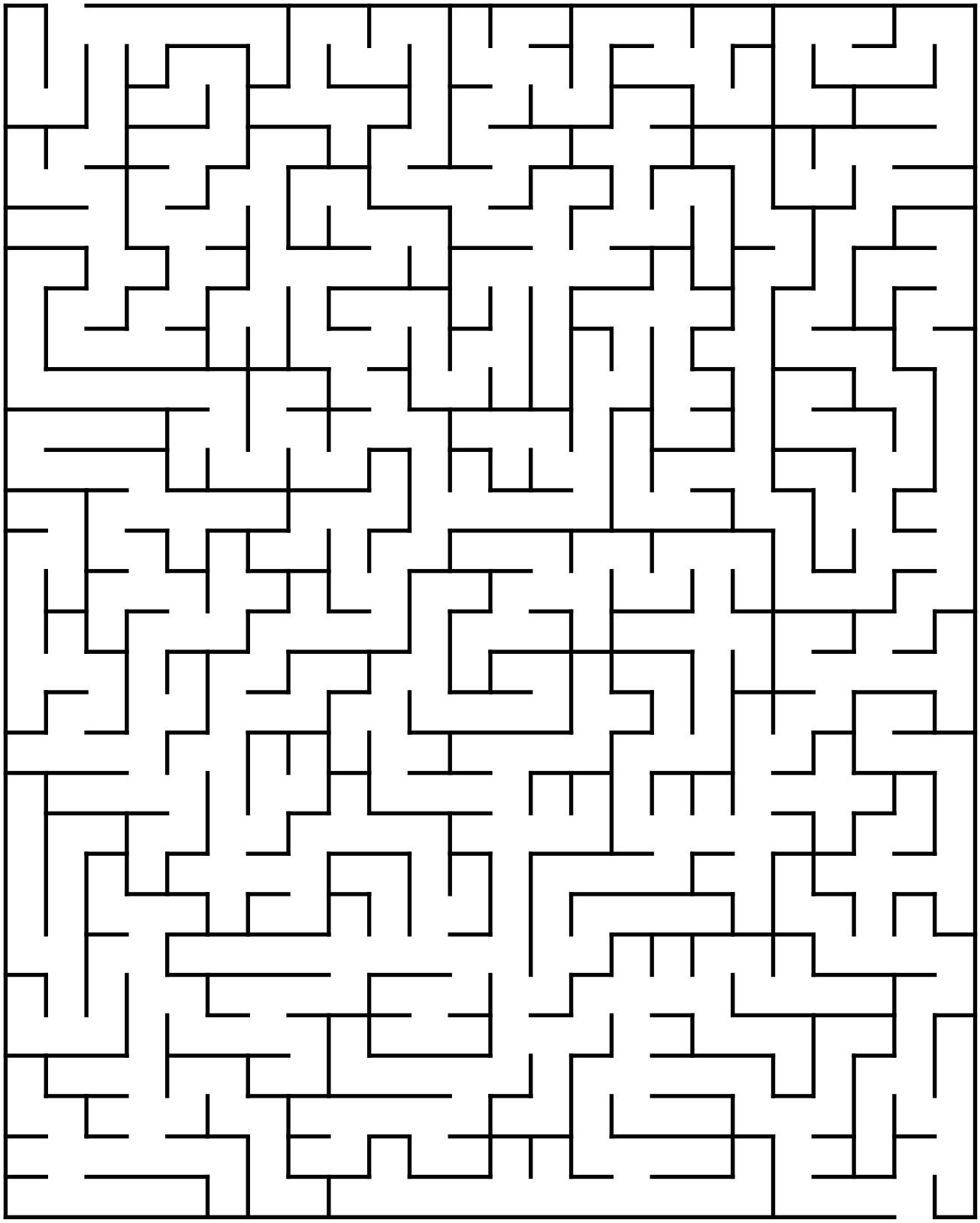


META

Laberinto 3

Edad 10 and up

SALIDA

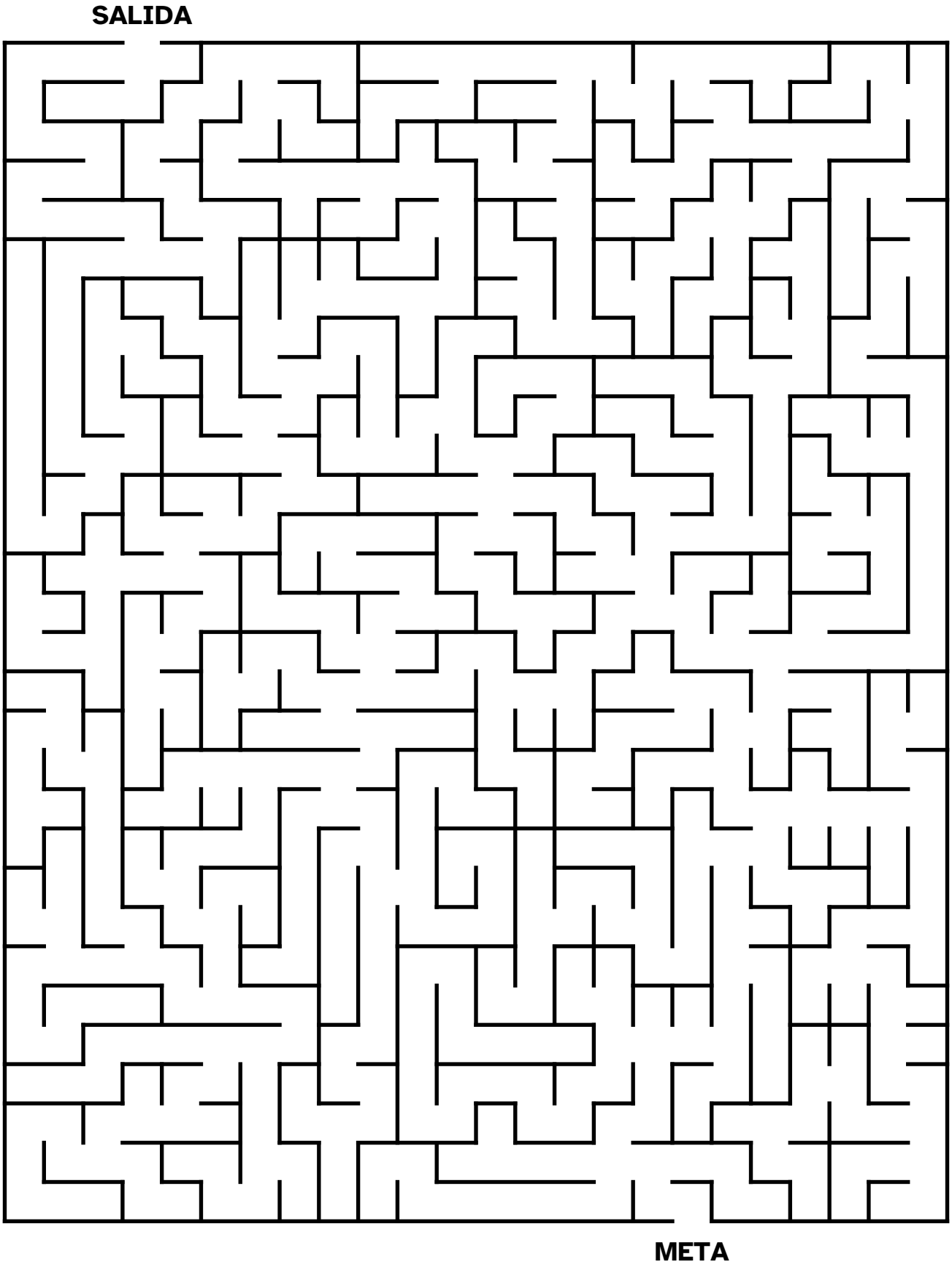


META

Sample from cleargrid-puzzles.pages.dev

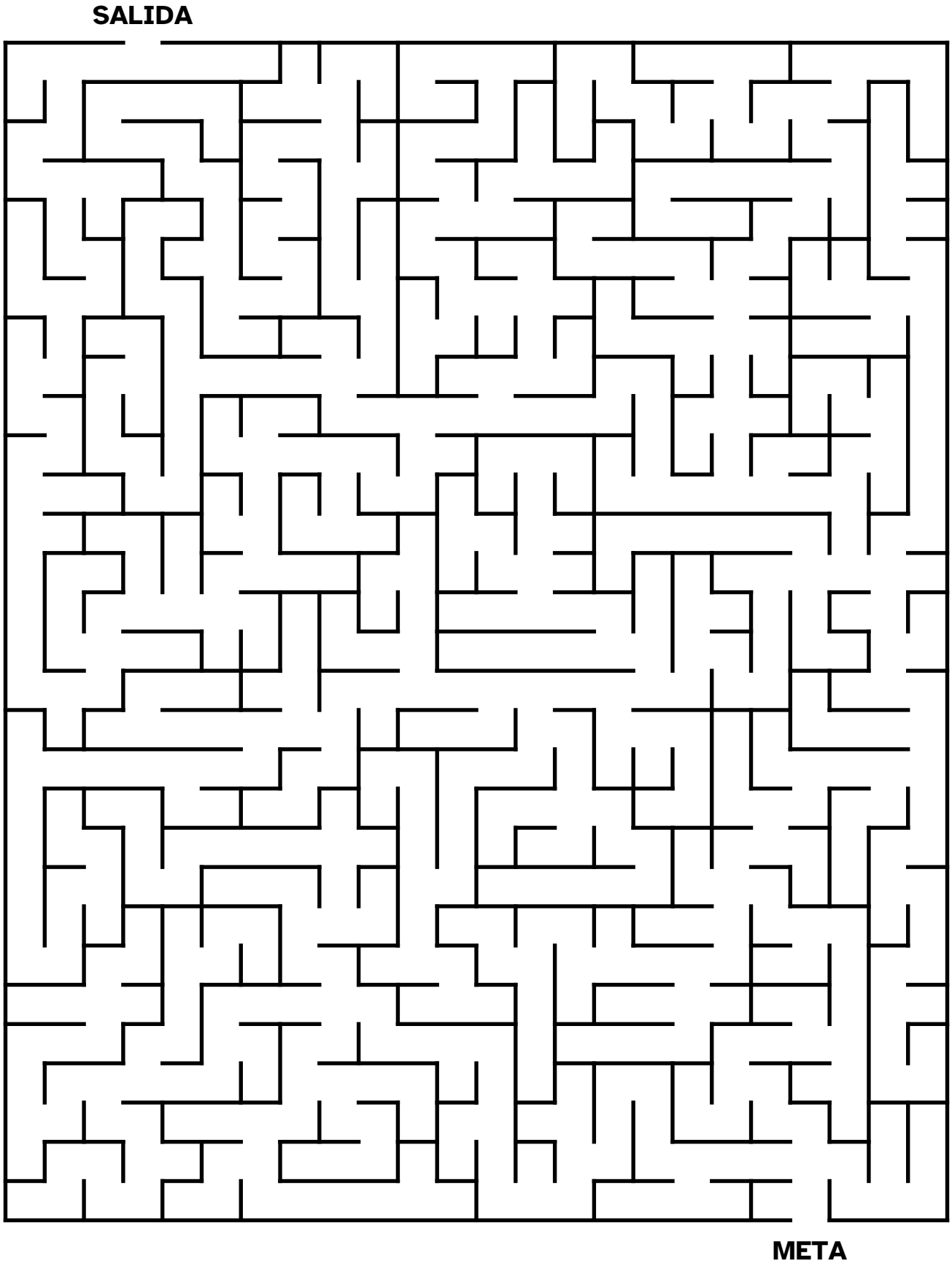
Laberinto 4

Edad 10 and up



Laberinto 5

Edad 10 and up

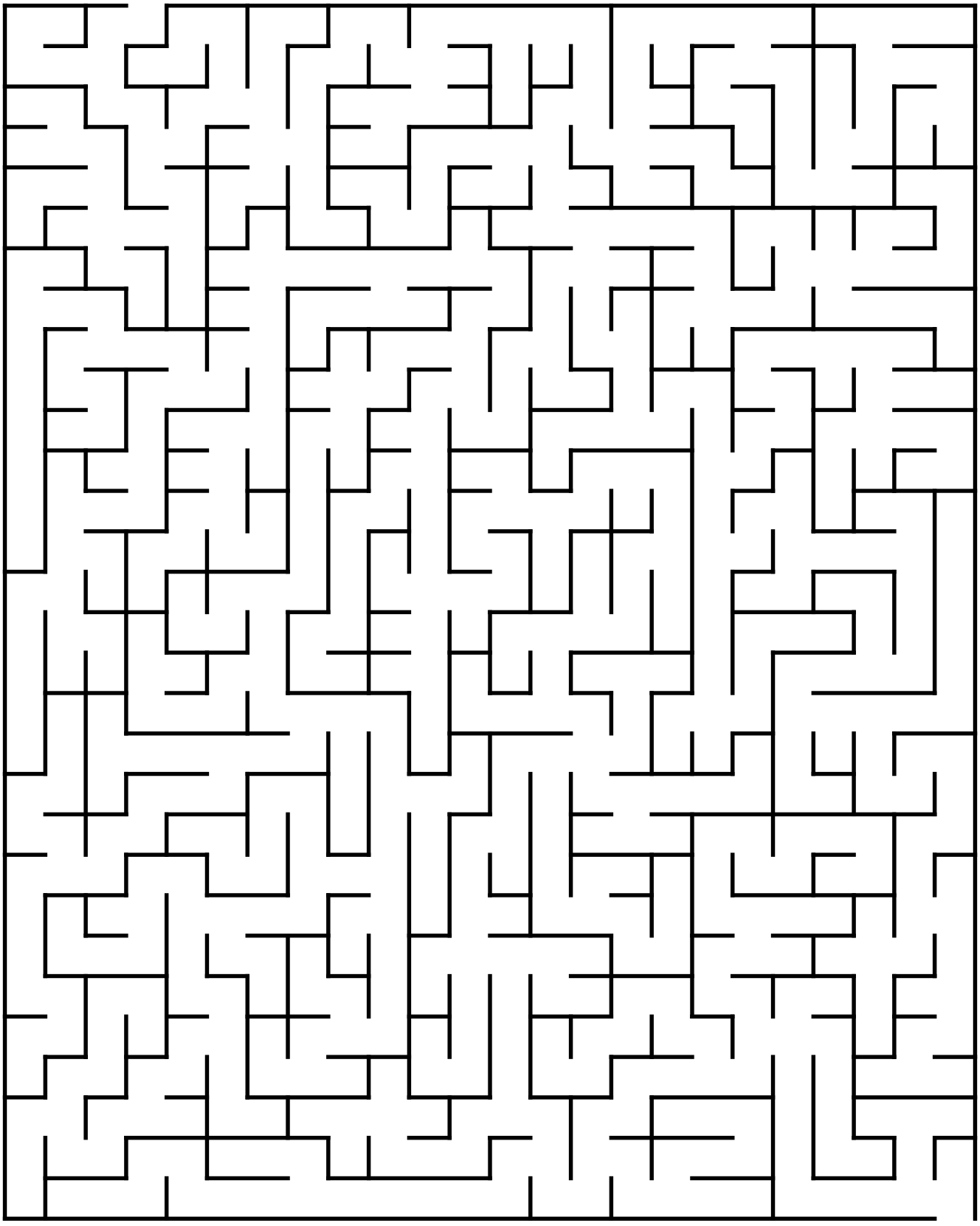


Sample from cleargrid-puzzles.pages.dev

Laberinto 6

Edad 10 and up

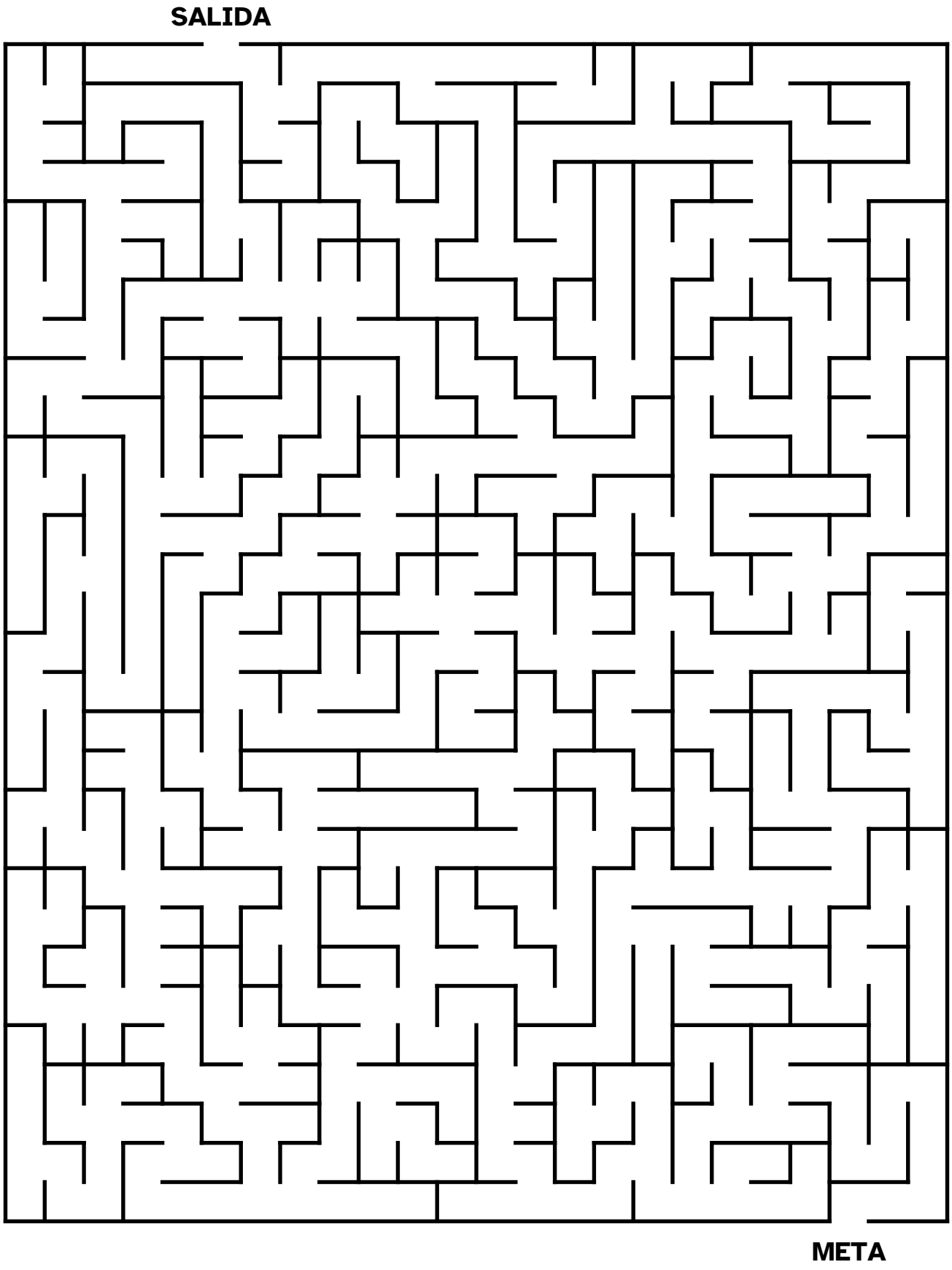
SALIDA



META

Laberinto 7

Edad 10 and up

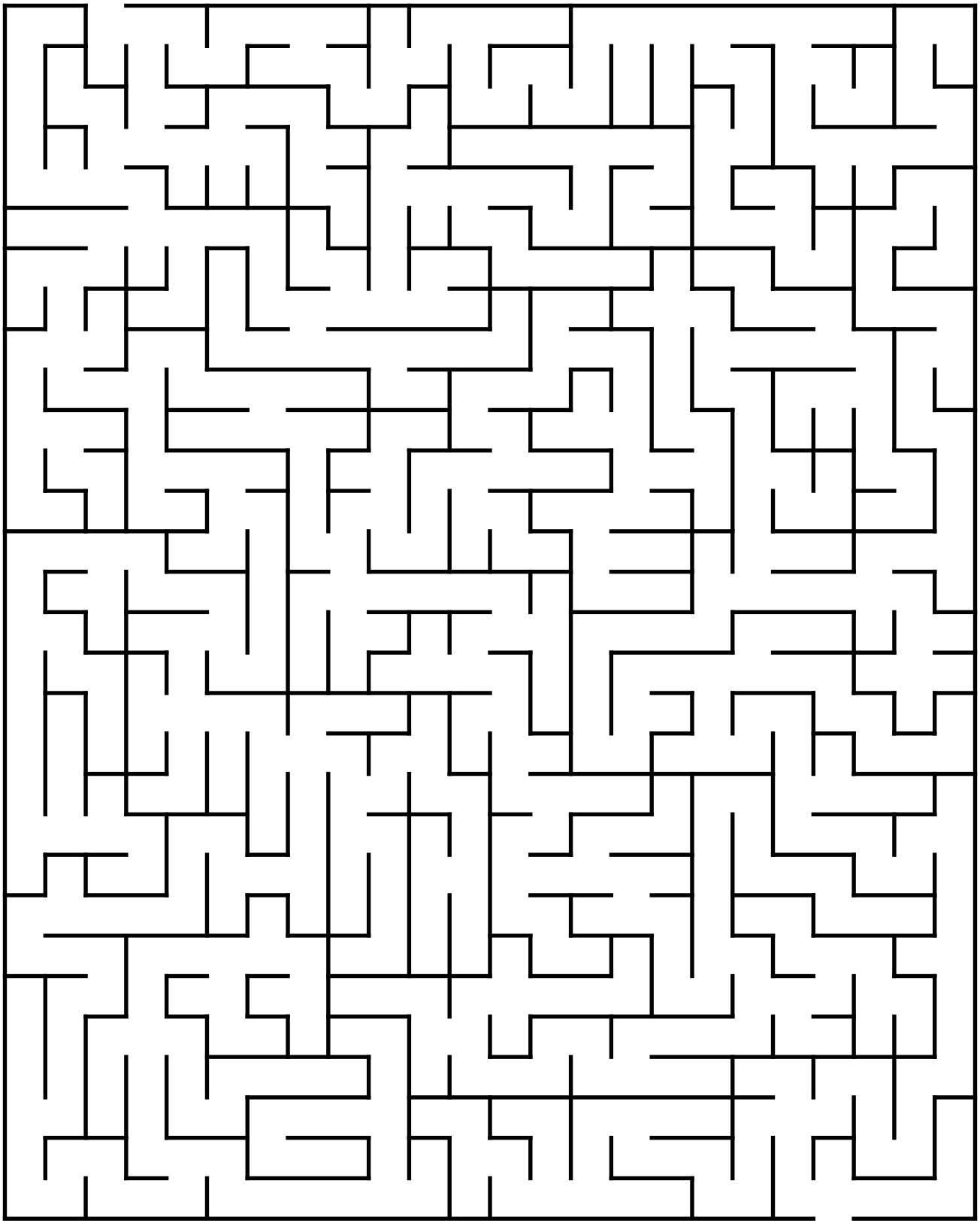


Sample from cleargrid-puzzles.pages.dev

Laberinto 8

Edad 10 and up

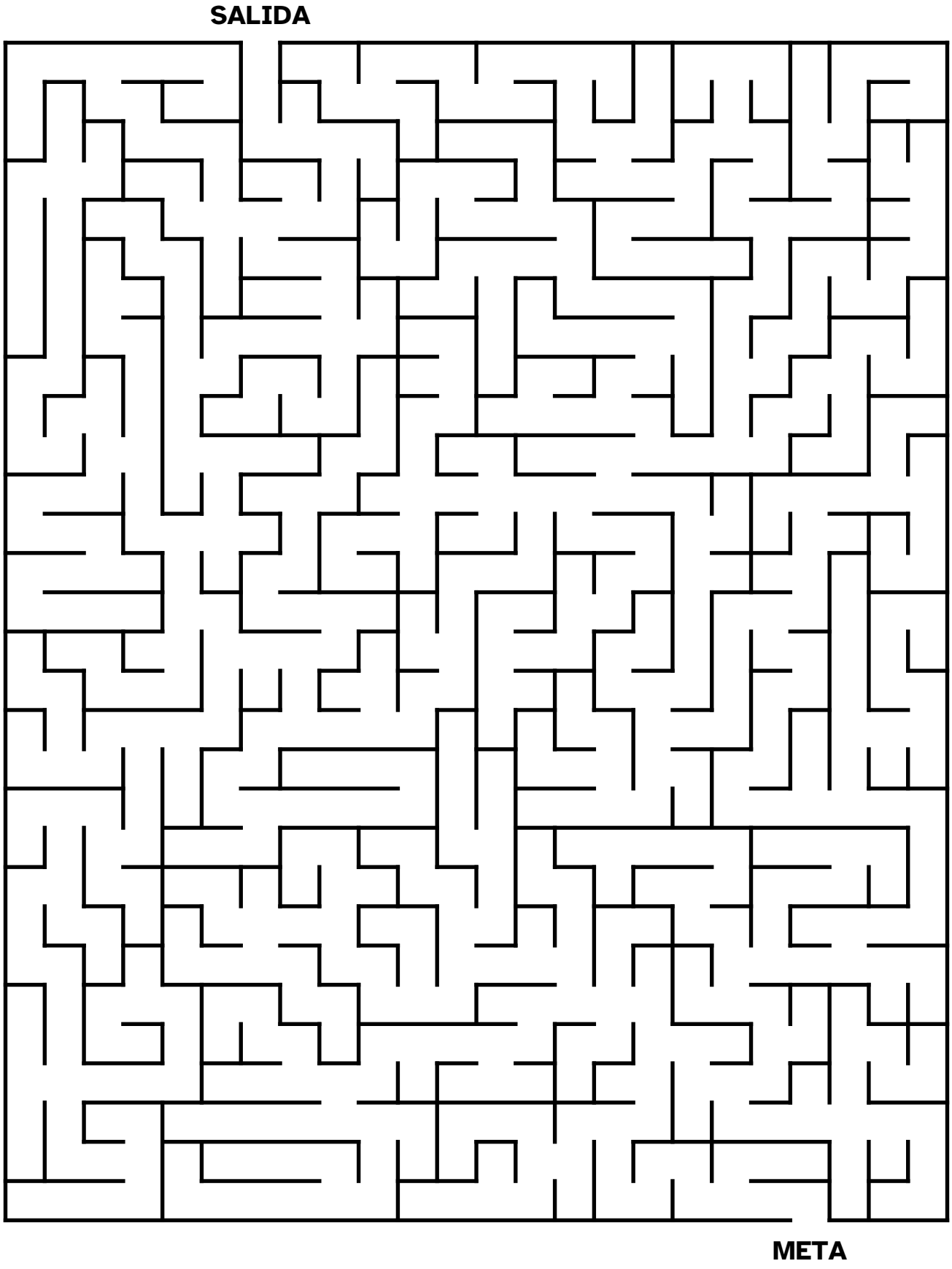
SALIDA



META

Laberinto 9

Edad 10 and up

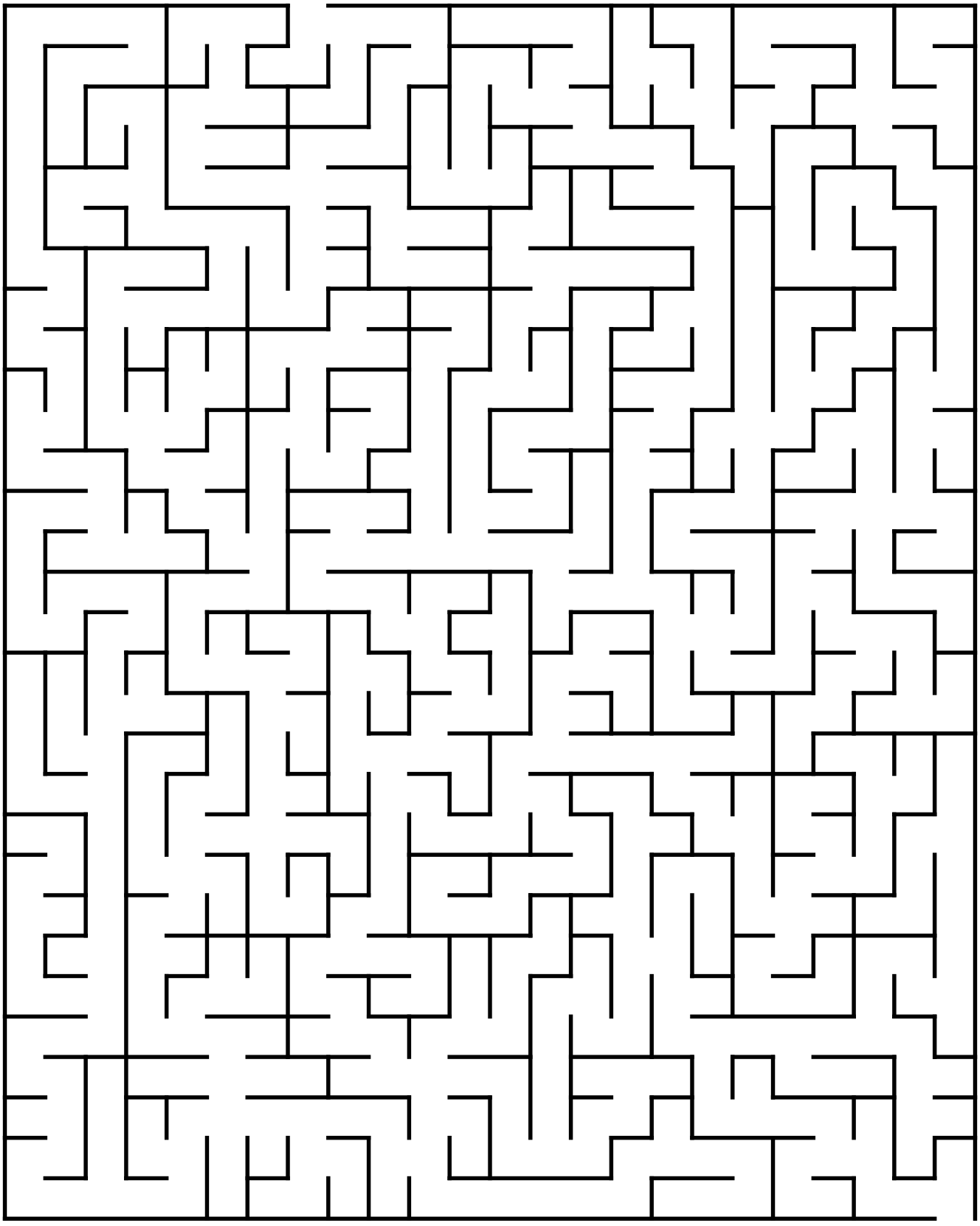


Sample from cleargrid-puzzles.pages.dev

Laberinto 10

Edad 10 and up

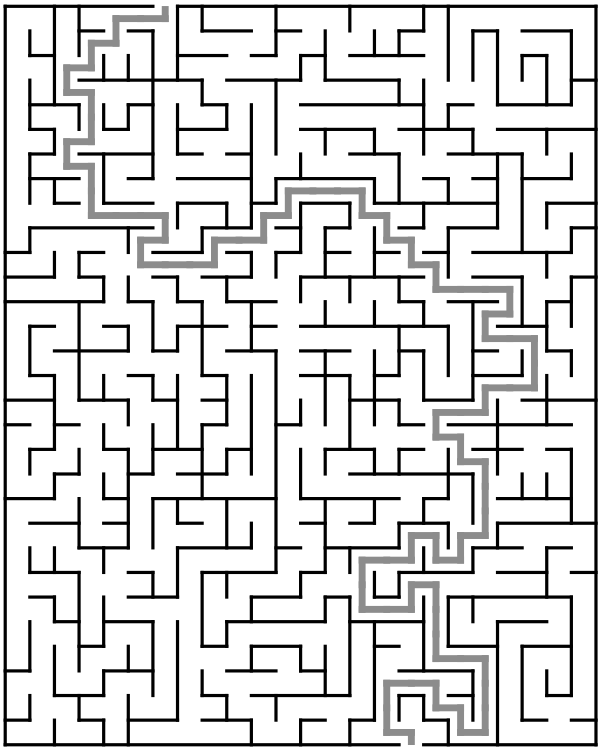
SALIDA



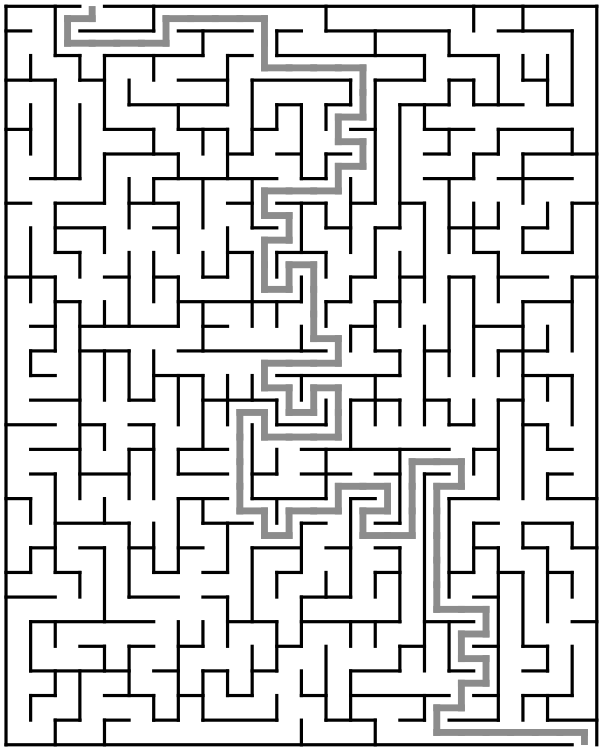
META

Soluciones

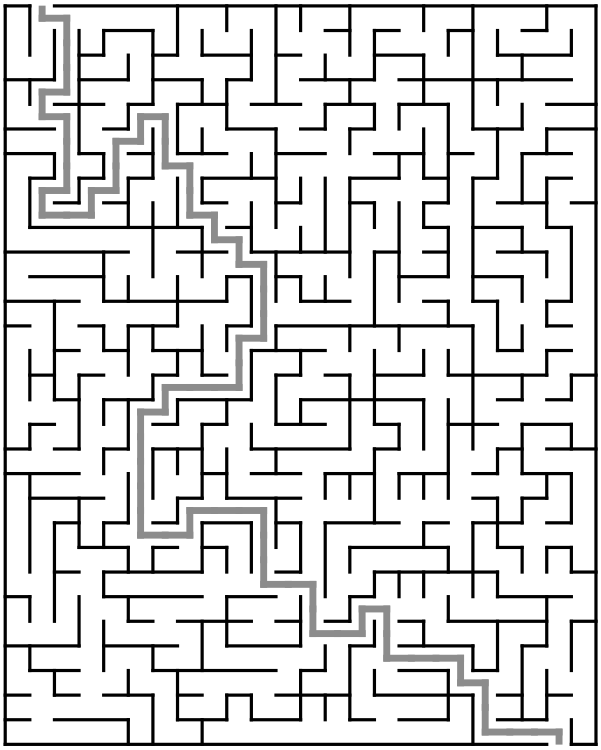
Laberinto 1



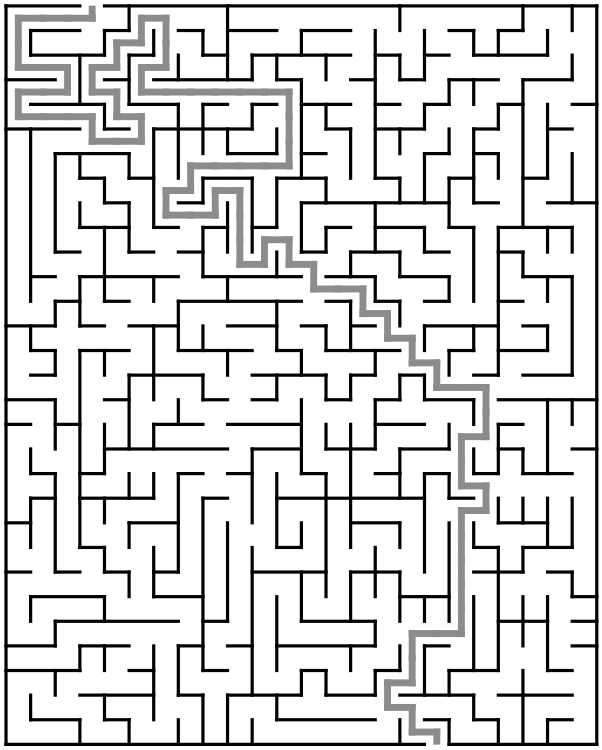
Laberinto 2



Laberinto 3

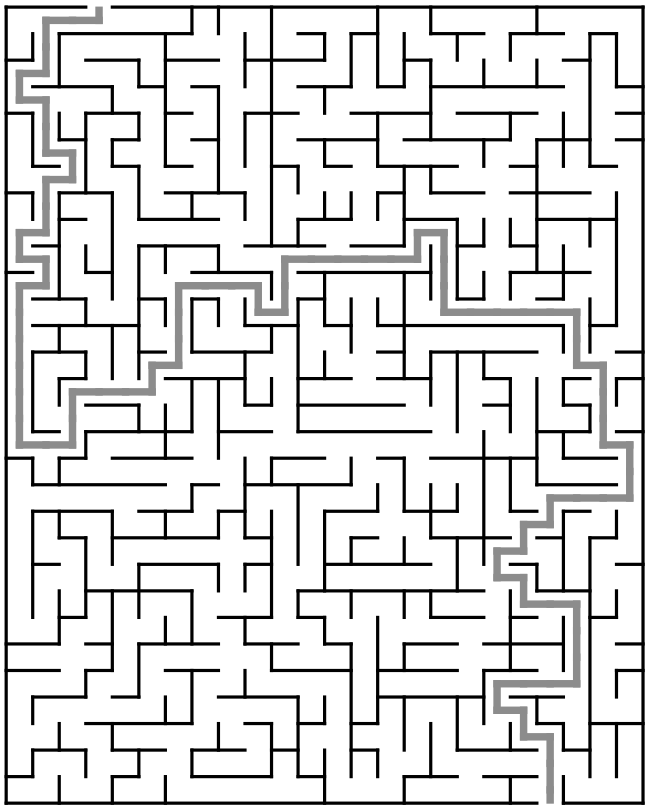


Laberinto 4

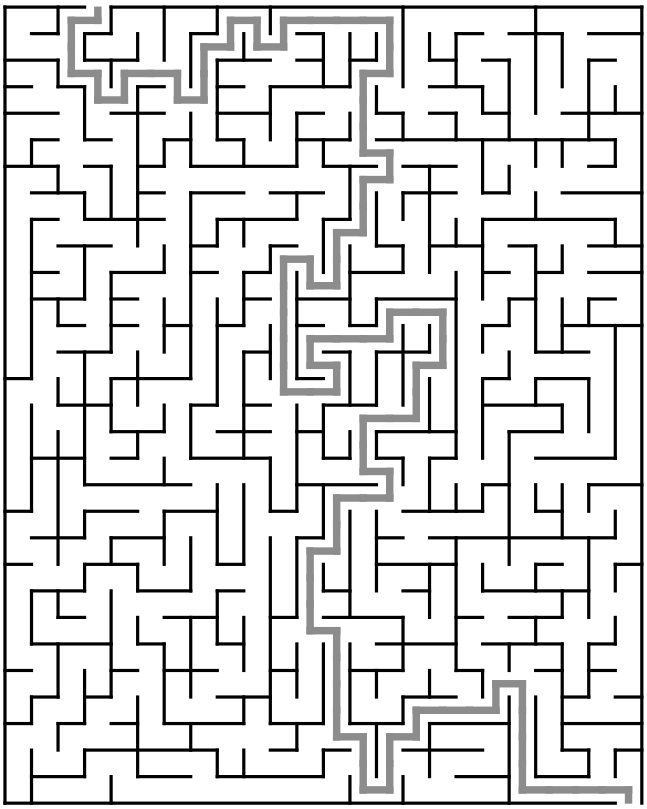


Sample from cleargrid-puzzles.pages.dev

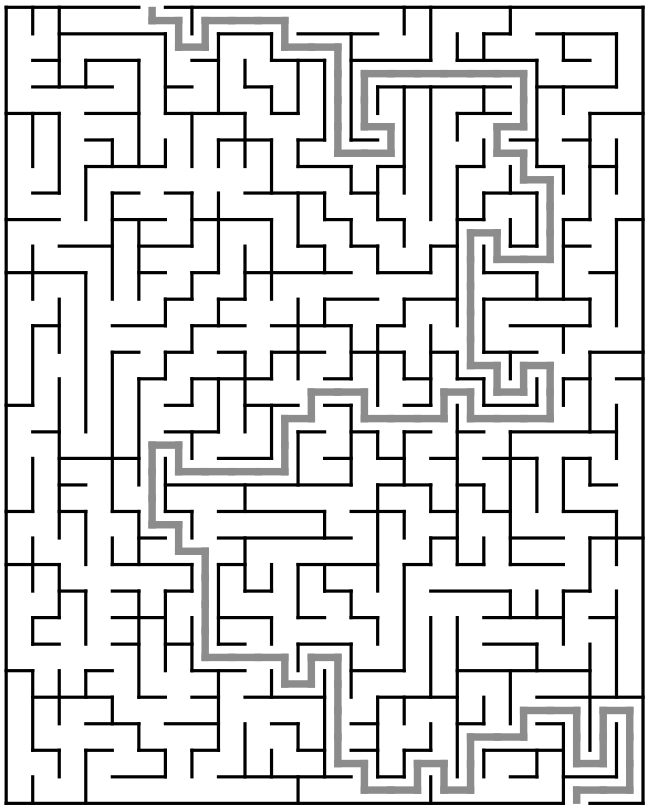
Laberinto 5



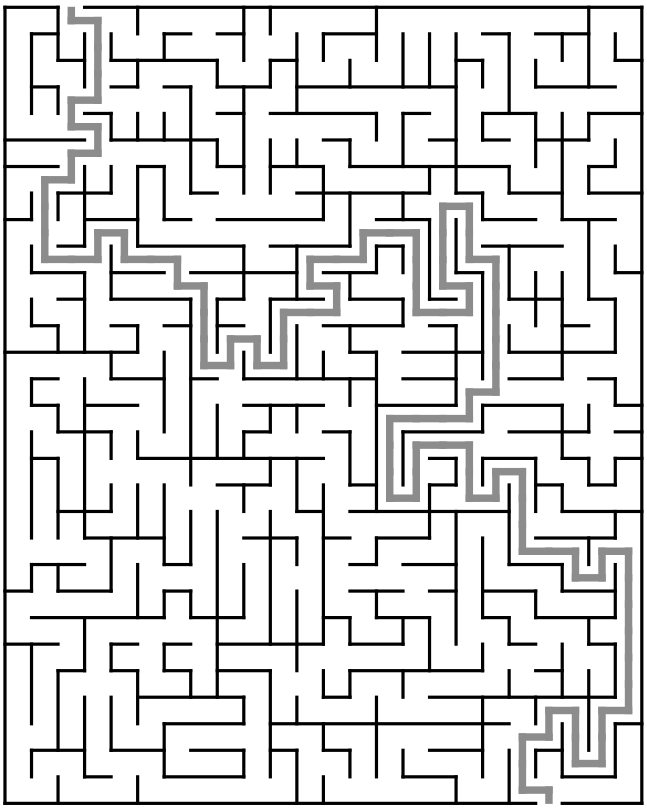
Laberinto 6



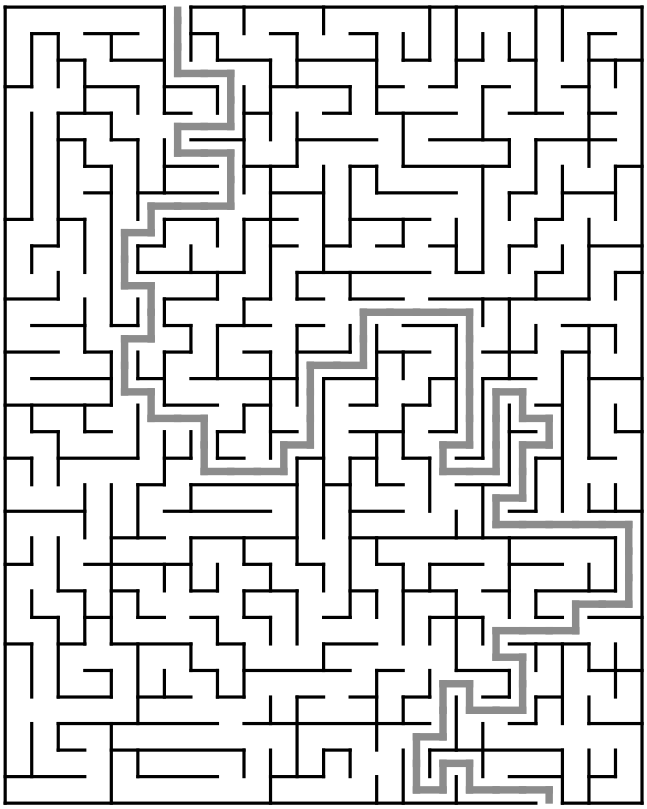
Laberinto 7



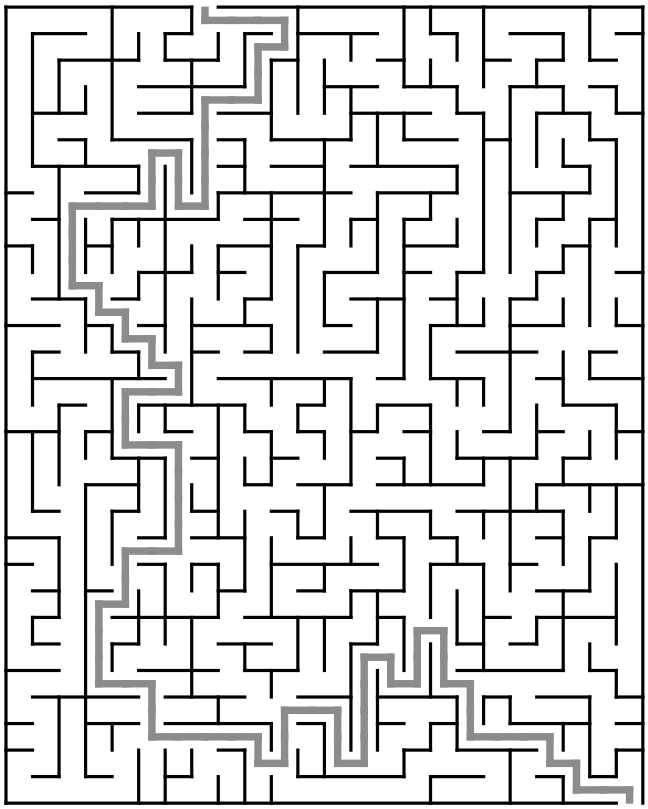
Laberinto 8



Laberinto 9



Laberinto 10



Make your own: cleargrid-puzzles.pages.dev/laberintos-para-imprimir/